# Andrei Danielescu



#### WORK EXPERIENCE

EDUCATION AND TRAIN

#### [01/10/2024 – Current] University Assistant

#### Politehnica University of Bucharest

City: Bucharest | Country: Romania

- Teaching labs in software development and related fields.
- Conducting research for a PhD in Computer Science.
- Encouraging collaborative learning and student involvement.

[01/09/2021 - 01/10/2024] Software Engineer

## **BearingPoint**

City: Bucharest | Country: Romania

On ETM.Next, a fleet, rental, equipment and tool management project:

- Module Owner for Billing and Planning services.
- Introduced PO creation flow, advanced planning filters and flows, external ERP integration and many more.
- Mentored interns and liaised with functional teams to align development with business needs.

[01/03/2022 – Current] Soft Skills Trainer

#### **BEST Bucharest**

*Delivered* 140+ *hours of training and facilitation sessions to student teams across Europe:* 

- Topics: communication, feedback, presentation skills, team dynamics.
- Led national onboarding trainings for leadership roles and great experience with teambuilding activities.
- Developed coaching and facilitation skills complementing technical background.

ING	
[ 01/10/2024 – Current ]	PhD in Computer Science
	Politehnica University of Bucharest www.upb.ro
	City: Bucharest Country: Romania
[ 01/10/2021 - 01/07/2023 ]	Master's Degree in Software Engineering
	Politehnica University of Bucharest www.upb.ro
	City: Bucharest Country: Romania
[ 01/09/2017 - 01/07/2021 ]	Bachelor's Degree in Software Engineering
	Politehnica University of Bucharest www.upb.ro
	City: Bucharest Country: Romania
LANGUAGE SKILLS	
	Mother tongue(s): Romanian
	Other language(s):
	English
	LISTENING C2 READING C2 WRITING C2
	SPOKEN PRODUCTION C2 SPOKEN INTERACTION C2

### Dutch

LISTENING B2 READING B2 WRITING B1 SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2 Finnish LISTENING A2 READING A2 WRITING A2

**SPOKEN PRODUCTION** A2 **SPOKEN INTERACTION** A2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user